



JUNIOR GENERAL JUDGING RULES

Junior Exhibit Hall Superintendents: Lori Ripp 608-849-4519; Judy Smith

JUNIOR CLASSES - DANISH JUDGING

All exhibitors in the Junior Fair division shall be a member of an organized youth organization under adult supervision.

1. **JR EXHIBIT HALL CHECK-IN:** Entry tags should be picked up in the fair office prior to exhibit drop-off. All exhibits in the Jr Exhibit Hall must be received between 4pm-8pm on Wednesday evening or Thursday from Noon until 6pm during fair week. Foods, Fresh Berries and Fresh Cut Flowers/Arrangements will be the only exceptions to this rule; they must be checked in on Friday morning from 7:30am until 8:30am to be in place for judging. No late entries will be accepted after 8:30am.
2. Judging starts Friday morning at 9am.
3. Exhibits may not be removed from the fairgrounds before 4pm on Sunday. Violators will forfeit premiums.
4. All exhibits must be removed from the fairgrounds between 4pm and 6pm Sunday of the fair unless other arrangements are made with the superintendent prior to the show.
5. Exhibitors must be between the ages of 9-20 years old as of January 1st of current fair year. Exception in department 17J – Exploring & Cloverbuds and 26J - Clothing | Class C – Clothing Revue only.
6. All ages determined as of January 1st of current fair year.
7. Judging questions and concerns will be addressed by judges on Friday from 9am to 2pm. Livestock show questions will be addressed during the show. Judges decisions are final.

*****NOTICE: PLEASE ONLY ONE ENTRY PER LOT FOR ALL DEPARTMENTS IN THE JUNIOR EXHIBIT HALL.**

DEPARTMENT 34J HEALTH, SOCIAL & POLITICAL SCIENCES

Only 1 Entry per Lot per Exhibitor

- I. ALL POSTERS MUST BE 14' x 22" IN ALL CLASSES

Premiums: \$2.00, \$1.75, \$1.50, \$1.25

CLASS A - International

Lot #

1. Any project related item; AGE 9 - 11
2. Any other project related item; AGE 9 - 11



3. Any project related item; AGE 12 - 14
4. Any other project related item; AGE 12 – 14
5. Any project related item; AGE 15 and over
6. Any other project related item; AGE 15 and over

CLASS B - AGE 9-12

CLASS C - AGE 13 and older

Intergenerational Programs

Lot #

1. Club exhibit/display on “Walk in My Shoes” activities.
2. Individual member exhibit/display on “Walk in My Shoes” activities.

Citizenship

Lot #

3. Club exhibit/display that tells what your club has done and learned as a result of the citizenship project.
4. Individual member exhibit/display on citizenship project.

Health First Aid Kit

Lot #

5. Assemble a First Aid Kit.
6. Design a First Aid Instruction book.
7. Design a brochure about when to wear goggles to protect your eyes.
8. Design a book with drawings or computer art that helps younger kids avoid animal bites.
9. Design a book with drawings or photos of poisonous plants.
10. Create a family kit for an emergency.
11. Any other project related exhibit.

Staying Healthy

12. Make a board game with interesting health facts.
13. Write a story about germs or other health related subjects(s).
14. Create a song or poem about good/bad health habits.
15. Record all the food you eat in one week. Include the quantity eaten and the time eaten.
Write a summary of what you learned.
16. Create a photo display/poster of several foods/drinks, which are correct serving size portion, next to an object of similar size (example: a medium apple and a baseball).
17. Create a survey of student breakfast eating habits. Summarize/graph your results.
18. Record your physical activity for a week. List your activities and the time you spent.
Write a summary of what you learned.
19. Design a brochure titled “How Can you be Active?”
20. Poster or display on chronic disease.
21. Poster or display on a temporary health problems



- 22. Poster or display on disabilities.
- 23. Any other project related exhibit.

Keeping Fit

- 24. Design a brochure or poster on Keeping Fit
- 25. Interview 3 "fit" individuals in different age and gender categories.
- 26. Make a bar graph poster that represents the ounces of water you should drink compared to the ounces you actually drink.
- 27. Design a brochure or poster on safety and staying injury free.
- 28. Develop a 3-week fitness plan for yourself. Include goals, activities, frequency, intensity, time, warm-ups, cool-downs, etc. and record your progress.
- 29. Any other project related exhibit.